IoT as a Teaching Platform

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Control System
Watchapp
HTTP request

Smart Watch  Phone  Cloud  Spark Core  Relay

Trigger

IoT Home Light Control
IoT for Students

- Opportunities for students to learn emerging technologies are often limited.
- Many high school students have potential – but are limited by access to technologies.
- The field of IoT is one that requires a large developer base.
- Giving students access to IoT learning systems enables them to develop creative applications.
Standardization of Infrastructure

- A standardized IoT development infrastructure for students would help to expedite the development process.
- Standard infrastructures also aid in teaching across multiple platforms.
- Teaching methods would be portable across educational institutions.
Current Model

- Take a CS class
- Most high school classes are exclusively software/programming focused
- Few colleges offer entry-level systems engineering classes for getting students interested in engineering
A Better Solution

- IoT-based solutions to get hardware exposure
- Engage students with physical hardware as well as coding experience
- Create projects that benefit them -- show how systems work with real components
Benefits

- IoT based learning gets students interested in hardware
- APIs allow for teaching applications in many non-engineering disciplines
Pilot Program

- Bellarmine College Preparatory – High School in the Bay Area
  - Phase 1: A makerspace for students – gives access to technology
  - Phase 2: Classes
    - Taught by students, for students and faculty
    - Provides educational material for students to build on
Going further

- Create an IoT education kit that utilizes various components to give a full introductory experience to IoT
Contact

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- Internship anyone?